

# Impasse, Conflict and Learning of CS Notions

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# Learning

Rote Learning

Learning with understanding

Procedural knowledge

Conceptual knowledge

# Two Examples

Average:

- How to compute it
- What does it mean

Iterative Computation:

- How is it executed
- What are its characteristics

# Average

- Compute the avg of  $N$  nums
- Given  $N-1$  nums and avg  
find the  $N$ -th num
- Given  $K$  nums and avg  
offer  $N-K$  additional nums
- Characterize the avg in terms of the  
nums larger and smaller than it

# Iterative Computation

→ Construct a loop to compute ...

→ Given the following loop, offer:

- input(s) that yields no iterations
- input that yields  $K$  iterations
- input that yields infinite iterations
- a general relationship (e.g. invariant) between its variables

# Notion Utilization

Different types of tasks:

Explicit reference to the notion

No explicit reference  
but the notion is "called for"

No explicit reference  
hidden relevance of the notion

# Notions of this Talk

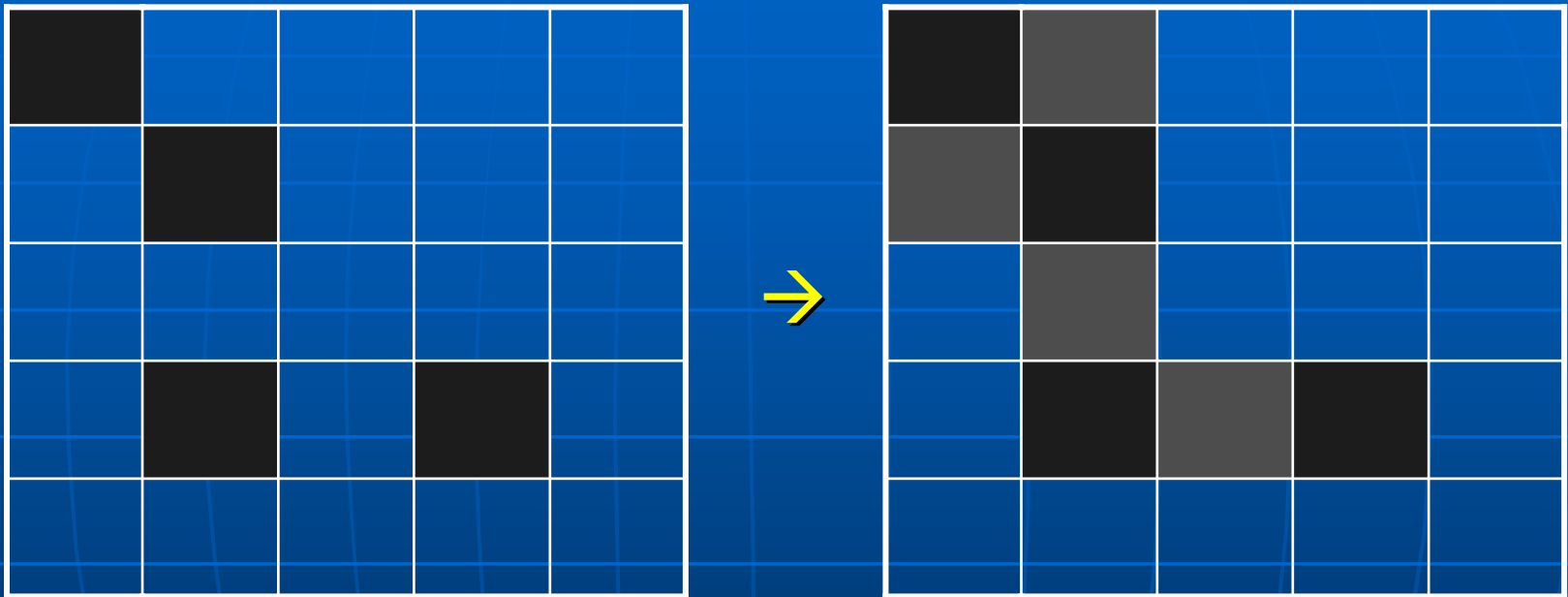
Rigor

in the design of argumentation

Induction  $\leftrightarrow$  Recursion

in the design of an algorithm

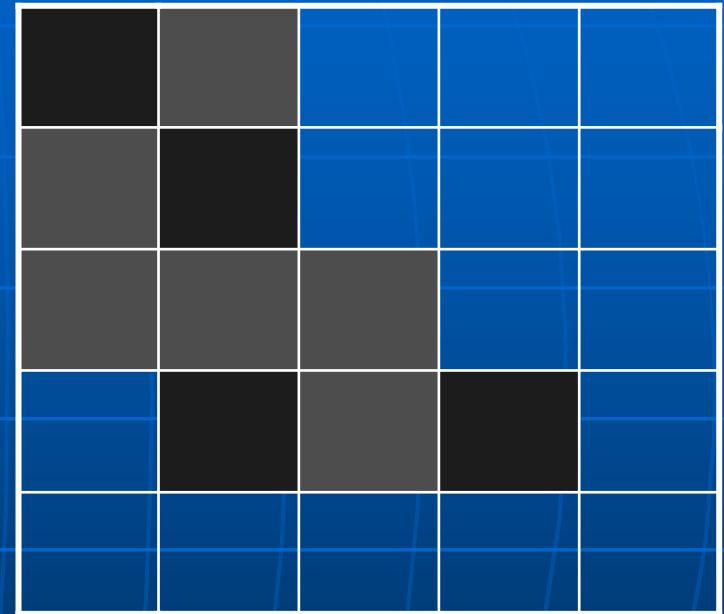
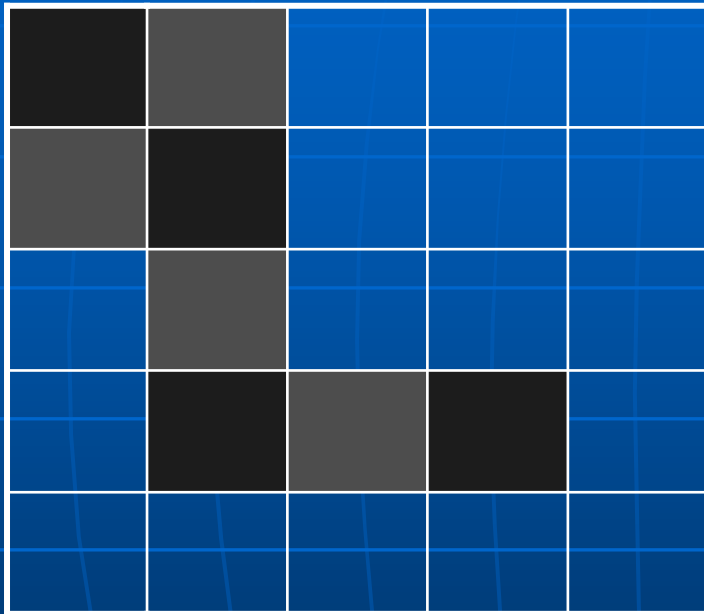
# Board Staining



A board of  $N \times N$  squares,  $N-1$  are stained. A square with at least 2 stained neighbors becomes stained. Is there an initial staining that yields a stained board?

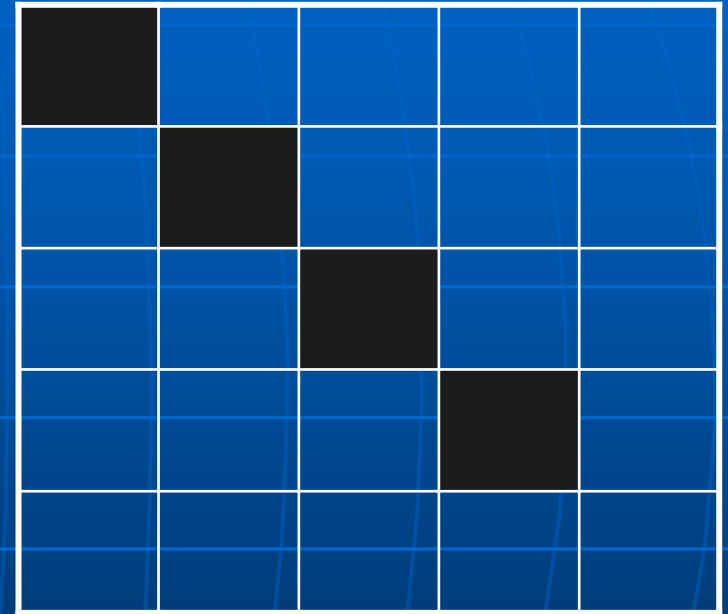
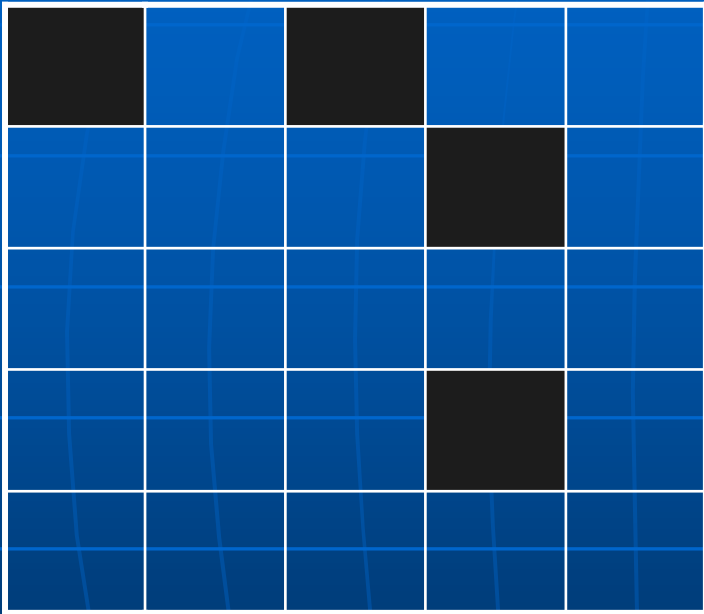


# Board Staining



Eventually, only part of this board will be stained

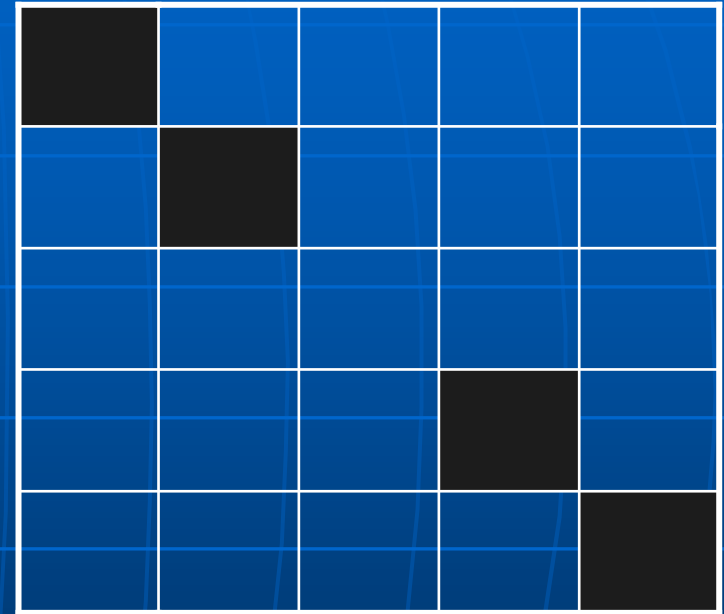
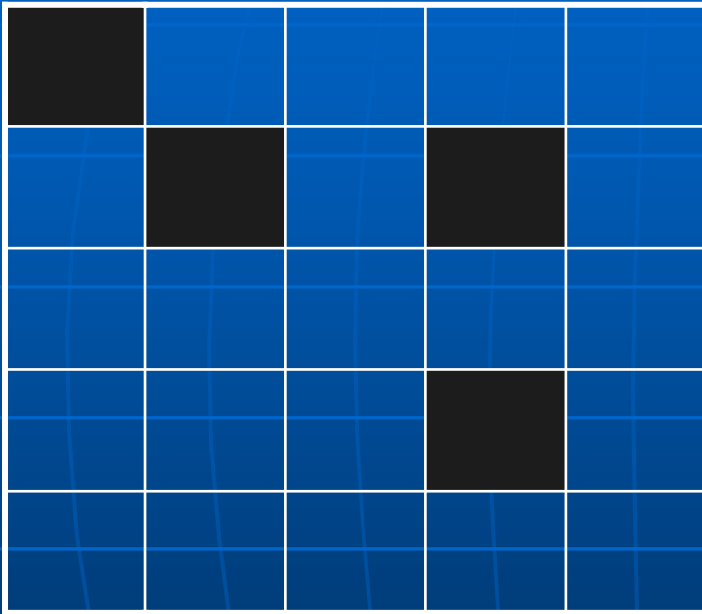
# Student (Teacher) Tendencies



“Maximal initial structures, for which ... no other structure may stain more ...”

Seems true, but how do you prove that?

# Student Tendencies



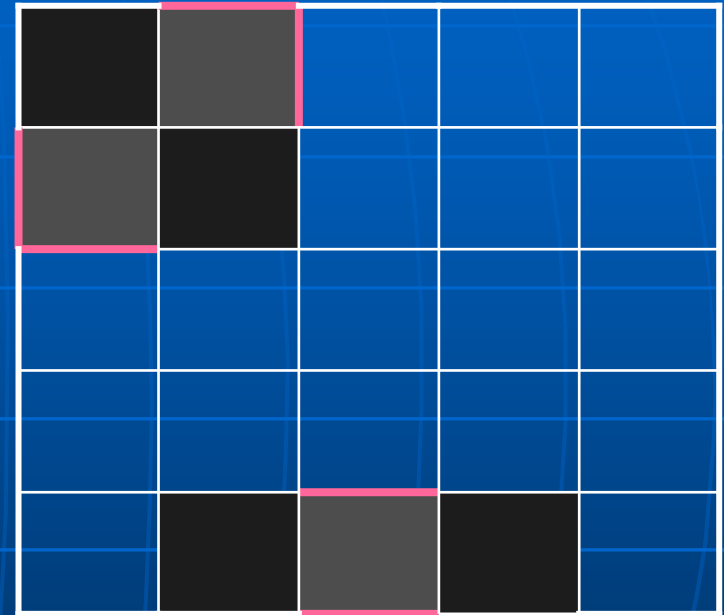
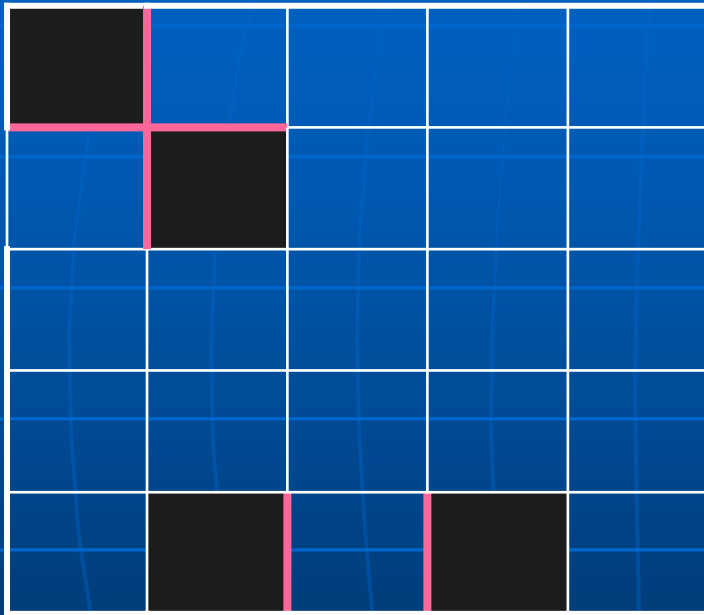
Try to prove by induction that "there will always be an unstained column and row"

Seems true, but how to apply the induction?

# Student Tendencies

- Yield sound observations, but not patterns on which to capitalize
  - Follow a single train of thought
  - Do not view a proof construction as problem solving
- Fixation, conflict → affective reaction
- Cognitive tension between the clear observations and the inability to convince

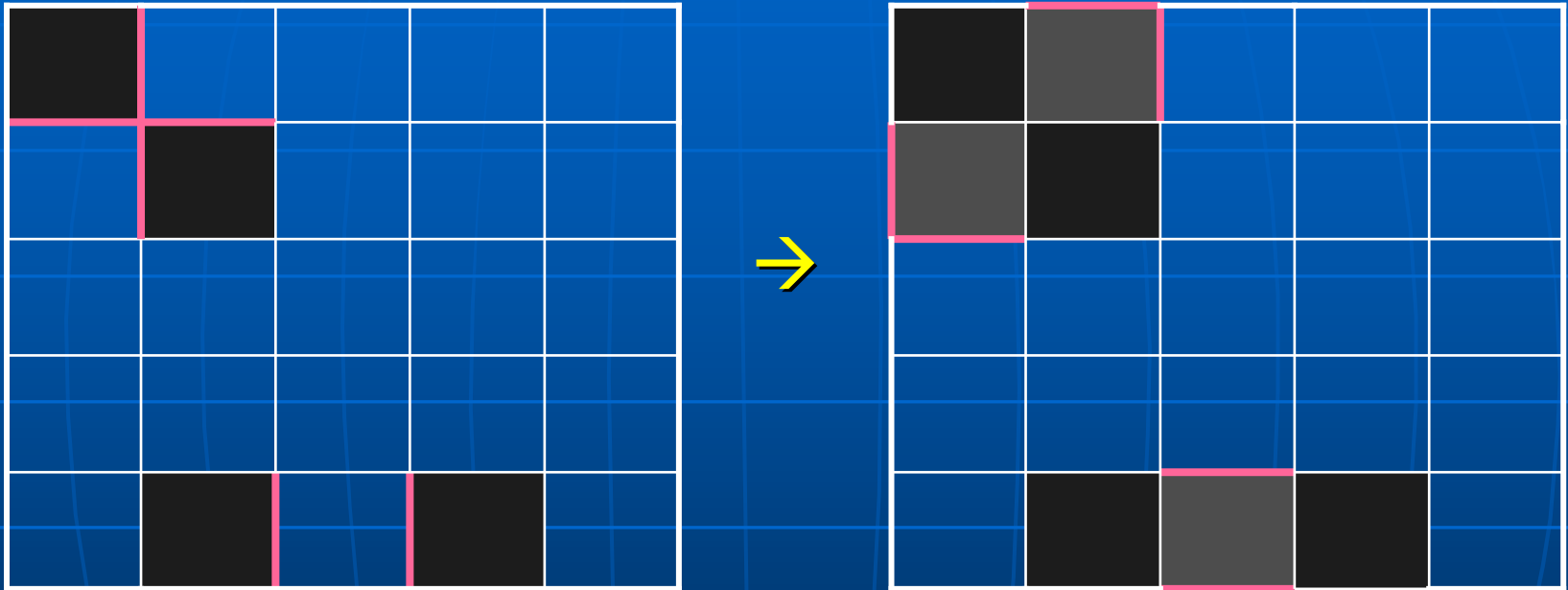
# Change the Point of View



Sole area examination yields no clue

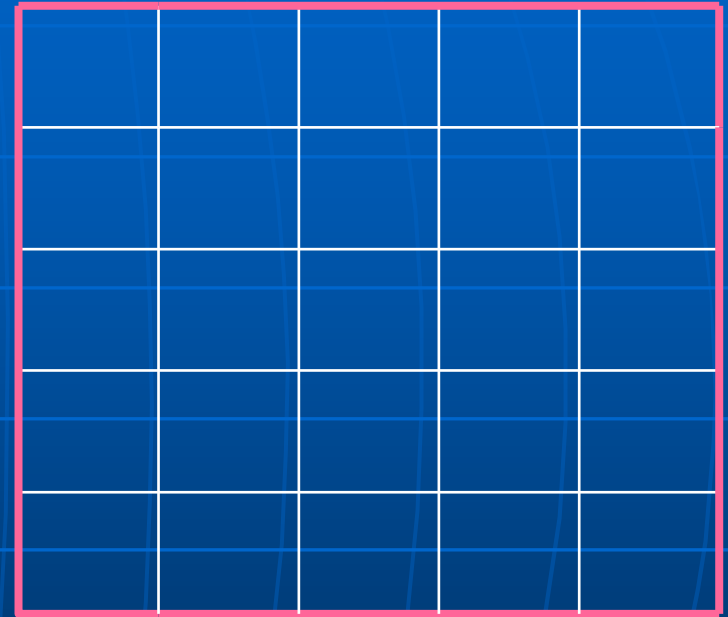
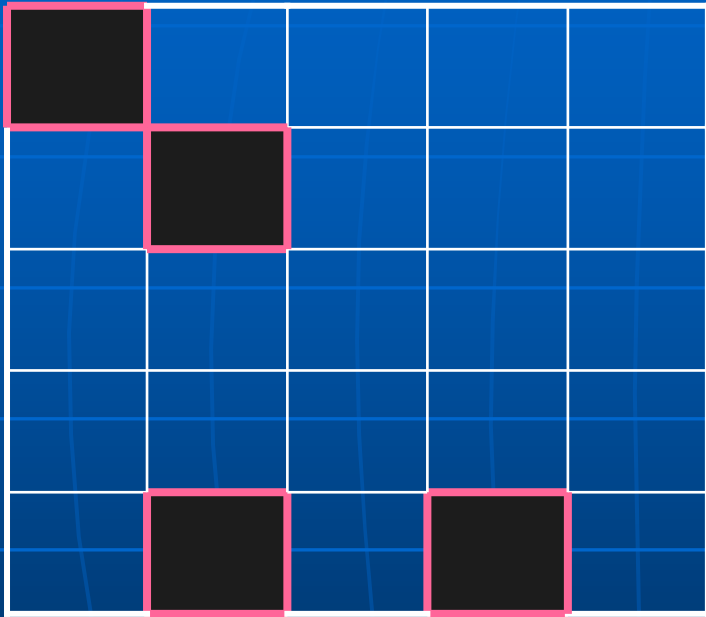
The circumference may also be relevant

# Invariant Property



The number of stained circumference sides does not increase! → Invariant

# Goal Cannot be Attained



Initially at most  $4 \times (N-1)$  stained circum-sides  
At the end they need to be  $4 \times N$ . Impossible!

# Learning

Role of rigor: a rigorous pattern yields convincing argumentation

Invariance property, and its link to the initial state and the final state

Relevance of attempting various points of view, not only the initial one



# Learning by Conflict in Math

Infinity (e.g., Sierpinska, 1987)

$$\{1, 2, 3, \dots\} \leftrightarrow \{2, 4, 6, \dots\}$$

$$\{1, 2, 3, \dots\} \leftrightarrow \{(1,1), (1,2) \dots (2,1) \dots\}$$

Epistemological obstacle (threshold concept?)

Proof elements (e.g., Movshovitz 1990)

Sqrt of 2 is irrational

→ Sqrt of 4 is irrational (deliberate errors)

# Binary Sequence

$$w(1)=0 \quad w(2)=001$$

$w(i+1)$  is obtained from  $w(i)$  by replacing **0 by 001** and **1 by 0**

$$\rightarrow w(3)=0010010$$

The value of the  $N$ -th bit in the first long-enough word?

# Solution Attempts

The rules:  $0 \rightarrow 001$ ,  $1 \rightarrow 0$

$w(1) = 0$ ,  $w(2) = 001$ ,  $w(3) = 0010010$

$\rightarrow w(4) = 00100100010010001$

Exponential growth

Solution approaches:

Inductive simulation, 1's locations(?)

# Student Tendencies

Seek variants of inductive progression  
... but the required space is too large

Seek patterns of the locations of 1's  
... but no clear pattern

→ Fixation, Conflict

→ Cognitive tension, Epistemic curiosity

$$w(4) = 00100100010010001$$

# Change the Point of View

The rules:  $0 \rightarrow 001$ ,  $1 \rightarrow 0$

$w(1) = 0$ ,  $w(2) = 001$ ,  $w(3) = 0010010$

$\rightarrow w(4) = 00100100010010001$

$\rightarrow w(i+1) = w(i)w(i)w(i-1)$

Recursive view, inductive validation

Base:  $\checkmark$  Step:  $w(i) = w(i-1)w(i-1)w(i-2)$

# Capitalize on the New Pattern

$w(1)=0$ ,  $w(2)=001$ ,  $w(3)=0010010$

$w(4)=00100100010010001$

$w(i+1)=w(i)w(i)w(i-1)$

→  $\text{length}(i+1)=2 \times \text{length}(i) + \text{length}(i-1)$

The length grows exponentially,

→ Keep a table of the word lengths

# Compute Recursively

$$w(1)=0, \quad w(2)=001, \quad w(3)=0010010$$

$$w(4)=00100100010010001$$

$$L(2)=3, \quad L(3)=7, \quad L(4)=17, \quad L(5)=41$$

$$w(i+1)=w(i)w(i)w(i-1)$$

$$\text{bit } 20? \quad \rightarrow 17 < 20 < 41 \quad \rightarrow w(5)$$

$$w(5)=w(4)w(4)w(3) \rightarrow \text{bit } 3 \text{ in } w(4)$$

$$w(4)=w(3)w(3)w(2) \rightarrow \text{bit } 3 \text{ in } w(3)$$

# Learning

Induction  $\leftrightarrow$  Recursion

Opposite directions

But very close, incremental reasoning

Shown separately in CS studies

Induction in iteration and proofs

Recursion in reverse computations and data structures



# Learning

But they may be relevant together:

Observing:  $w(i+1) = w(i)w(i)w(i-1)$   
by recursion (proving it by induction)

Constructing:  $L(i+1) = 2 \times L(i) + L(i-1)$   
by induction

Computing the N-th bit: by recursion  
on the table of L's

# Sign Switching

-3	7	9	-6	-8
-4	-6	-7	-8	9
9	-9	7	-5	7
-5	9	-8	3	6
-8	5	0	9	-7



3	-7	-9	6	8
-4	-6	-7	-8	9
9	-9	7	-5	7
-5	9	-8	3	6
-8	5	0	9	-7

Operator: may switch all signs in a row/column

Can you use the operator again and again and  
yield: all rows and columns sum to 0 or more?

# Sign Switching

-3	7	9	-6	-8
-4	-6	-7	-8	9
9	-9	7	-5	7
-5	9	-8	3	6
-8	5	0	9	-7



3	-7	-9	6	8
-4	-6	-7	-8	9
9	-9	7	-5	7
-5	9	-8	3	6
-8	5	0	9	-7

The top row was set, but  
two columns were "damaged"

# Student Tendencies

-3	7	9	-6	-8
-4	-6	-7	-8	9
9	-9	7	-5	7
-5	9	-8	3	6
-8	5	0	9	-7



3	-7	-9	6	8
-4	-6	-7	-8	9
9	-9	7	-5	7
-5	9	-8	3	6
-8	5	0	9	-7

- Local point of view
- Seek explicit outcome at the "operated area"

# Student Tendencies

Local viewpoint, no progress metric

→ Fixation, Conflict

Diverse attempts show that if one repeatedly applies the operator on a negative-sum line, eventually the goal is attained ... but, why?

→ Cognitive tension between the latter evidence and the inability to justify

# Change the Point of View

-3	7	9	-6	-8
-4	-6	-7	-8	9
9	-9	7	-5	7
-5	9	-8	3	6
-8	5	0	9	-7



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-4	-6	-7	-8	9
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-5	9	-8	3	6
-8	5	0	9	-7

- Seek a Global measure of progress  
→ The sum of all the matrix numbers

# Change the Point of View

-3	7	9	-6	-8
-4	-6	-7	-8	9
9	-9	7	-5	7
-5	9	-8	3	6
-8	5	0	9	-7



3	-7	-9	6	8
-4	-6	-7	-8	9
9	-9	7	-5	7
-5	9	-8	3	6
-8	5	0	9	-7

- The sum of all the numbers increases
- It may not increase indefinitely
- eventually successful termination

# Learning

Seek a perspective  
beyond the local one

Utilize a metric for progression

Realize “eventual” termination,  
without a concrete scenario  
of the progression steps



# Conclusion

Recognize limited conceptual understanding of some notion

Select tasks that may yield impasse & conflict

Capitalize on the affective reaction and cognitive tension created

Utilize this tension to teach concepts, and possibly address epistemological obstacles